## **Constitution Game Rules**

Objective: To be the first player to sign the Constitution. To do this you need to confirm your knowledge of the document and work with your fellow players to make your way around the board.

## **Description**

The objective of this game is to understand the need for discussion, debate and compromise in the writing of the Constitution. Everyone will answer regular questions by writing individual responses on the scoring paper. Players will be grouped together by ideology for group questions to reach an answer. Consensus of all ideologies will be needed to answer certain questions.

## Materials

- Game Pieces (located on printable game board)
- -One Die
- -Game Board (print on cover or card stock if possible)
- -Question Cards (either print Front and Back version and cut out; or print Single Sided version, fold, and cut out cover or card stock is ideal)
- -Pens/Pencils
- -1 Scoreboard Sheet per Individual

## Goal

Correctly answer as many questions as possible, for in the end it takes 353 points (just like 2/3 of current Congress to override a presidential veto or ½ of the Signers to ratify the Constitution) to win the game.

## Rules

- 1. Ensure every player has a score sheet, pencil, and Founding Father playing piece.
- 2. Players should form groups of 2 or more. This will be necessary for group questions.
- 3. Players will start from the center on the picture Independence Hall and proceed clockwise around the board.
- 4. Roll the die to determine which player goes first. The player with the highest roll goes first; then proceed clockwise. The first individual chosen to go should first role the die, and then pick a question from the pile.
- 5a. An *Individual Question* is picked when a Game Piece lands on a red or blue square, the player draws a question card from the deck. Every person should write down his or her answer on their score sheet. Allow 30 or so seconds to pass, then the person who drew the card should read the answer out loud. If the player that originally drew the card answers the question correctly then they receive 2 points, while the other players that

answered the question correctly receive 1 point. Those that answer incorrectly receive 0 points.

- 5b. A *Group Question* is picked when a Game Piece lands on a "picture square". Players will pair up in the teams assigned to work out an answer to the question. A minute or so will be give for the teammates to reach consensus and write their answer down on their own score sheets. The person who picked the question will read out loud the acceptable answer. Teams who got the answer correct will be rewarded 3 points, while those who did not will receive 0 points.
- 5c. A *Consensus Question* is picked when a Game Piece lands on a purple square. All players much reach consensus; at least 2/3 of players must agree. If answered correctly, all players receive 10 points, if answered incorrectly all players receive 0 points.
- 6. If the individual who picked the card got the answer right they may move the allotted number of spaces, if not they stay where they were.
- 7. Proceed in a starting order of clockwise from where the first person was sitting.
- 8. Every time a player's Game Piece passes the place they started, the points they can receive double.
- 9. Once a player believes they have reached at least 353 points they should return up the road in which they originally picked and win the game!



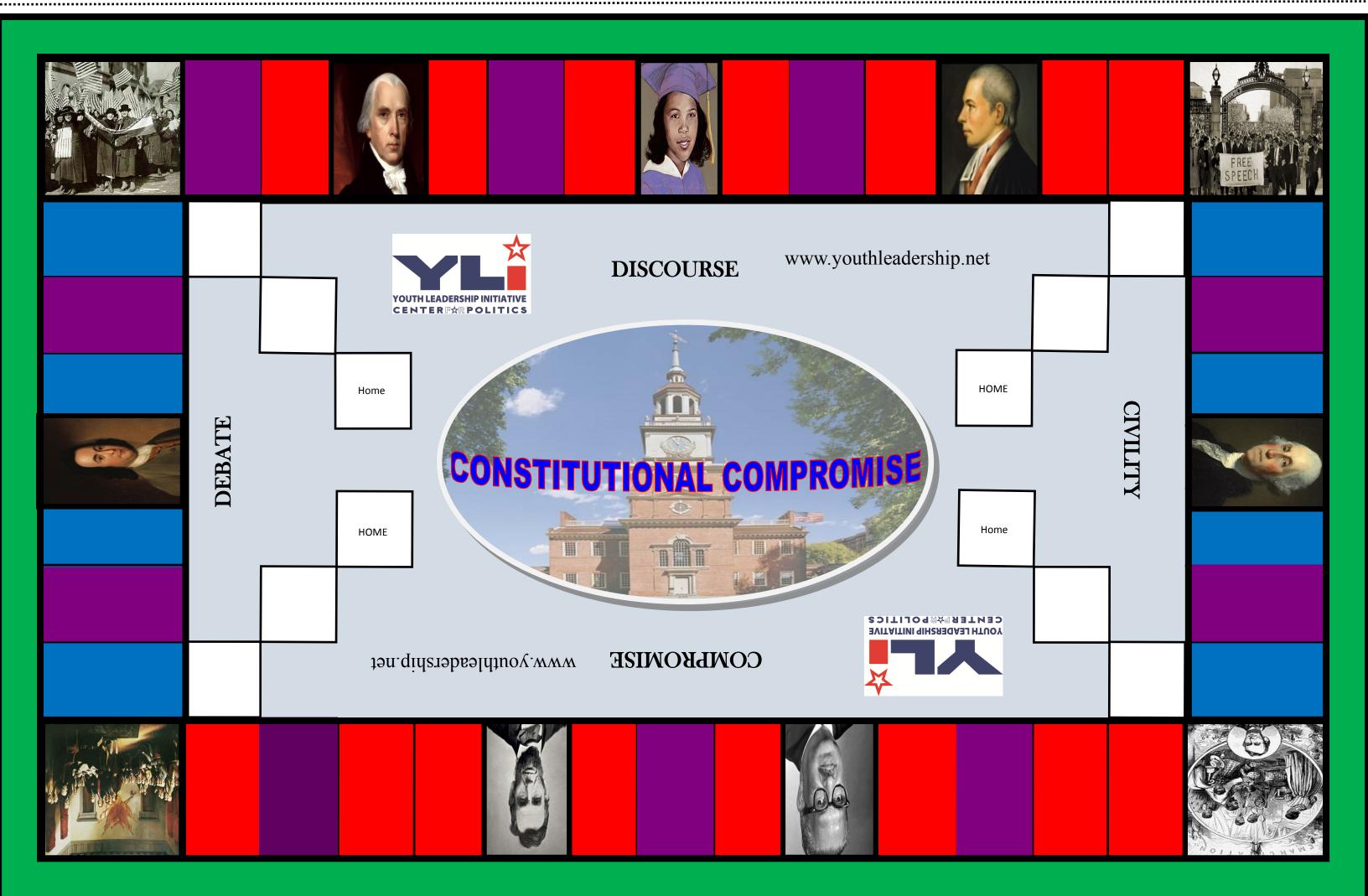












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# **Constitution Game Score Sheet**

Answer	Points – Earned/Possible